

Minutes of Directors meeting 15th April 2016

Present: Jan, Duncan (he had to leave at 19.30), Michelle & Jess

Apologies: Iain, Don & Linzi

Minutes of last meeting: Proposed by Jan & seconded by Duncan

		action
Matters Arising	HES second FOI request - response letter to be sent as discussed. Buggy Shed – A&B council approval to start construction received. Google Drive/Cloud – Policy documents, accounts, Membs & Arts, Membership lists to be added	Jess Jan, Iain
Development Plans	R & G development – revised quote from SSE for elec supply more manageable. Need to progress the plans for a planning application as the project needs to move forward.	Jan
Hall	Infra red heating lamps – Alan May to be asked to quote Dhugall to be asked about servicing the heating system Des & Laura have agreed to organise the Arts Programme. Sincere thanks to Wee who has stepped down after 8 years.	Jan Jess
Harbour	Harbour fees to be sent out by Tony - 0.5 metre increments and price structure as agreed Boat Shed – deadline for objections 21 st April. On-line letters of support for the planning application. Letter of thanks for the dredging works by A&BC Notice to go on donations box for Easdale RIB rendezvous	All Jess Jess
Museum	Lynn has asked to meet with the Directors – to be invited to next meeting Water rates relief has been applied for Income is now being recorded on a daily basis	Jess
Atlantic Adventure Day	N/R	
Stone Skimming	N/R	
Membership	34 paid members to date	
Treasurer's Report	Free reserves stand at £4845.96 Employee's wages to be increased to the living wage of £7.20 per hour. Pension provision Annabel has in hand	
Website news	Thanks to Wee for running the Arts Programme Des & Laura taking up the Arts Programme reins Buggy Shed – construction can start	Jan
AoB	Anthony McLarney Community Fire Officer will fit smoke and heat detectors to anyone who needs them and is prepared to give a talk. Notice of interest to be put in the Ferry Shed Lorne Isles Group meeting 25 th April	Jess Jan
Date of next Meeting	13 th May 4.00pm	